

# *Ye Army of Parliament*

## *The year of Our Lord Jesus - 1642*



It is hereby commanded by Parliament that Lord Brooke shall take thee a portion of thy victorious army of Edgehill and marche with utmost haste to Lichfield, whereby it is reported elements of King Charles forces are gathering. On arrival thou are charged with engaging and destroying the enemy.

To aid you in this just cause you will be supported by no less than three stout Regiments of Foote, a Regiment of Horse and one of Dragoons, together with two field guns, loose these guns not for us.

Further some of the peasants around Lichfield are likely to join this cause, use them as you see fit.

May god be with you and your men!

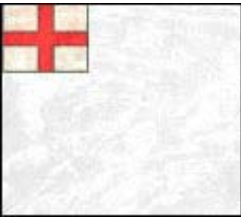
Note: The army is based on those units that fought at Edgehill, with particular emphasis on the right wing.

Army: WECW Parliament  
Player: Andrew Cummings  
Club: SAD Wargamers  
WPS membership: 525  
Army Points: 1750AP  
Figure Manufacturer: Redoubt  
Painted By: Professionally by James Brewerton

Major General

Lord Brooke

Character

	#	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
	<b>Lord Brooke (Robert Greville)</b>											
	<b>Trotter</b>	1	6	4	4	4	4	2	4	2	8	6+
		General; Any unit within 12" of the general may use his leadership value when it takes a leadership test.; Trotter; Horse										



An ardent Puritan and one of the most committed of the peers who supported Parliament. As Lord-Lieutenant of Warwick and Stafford, he raised a "purple coated" regiment of foot in London and a troop of horse. They fought at Edgehill where the foot regiment lost over 50%. Appointed commander of Parliament's Midlands Association, he drove the Royalists out of Stratford in February 1643 and advanced on the city of Lichfield. During the siege, Brooke was shot dead by a Royalist sniper positioned in the tower of Lichfield Cathedral.

Major General            100


<b>Total Cost    100 Points</b>
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# Regiments of Foote

**Foote**

**Lord Saye & Sele Regiment of Foote**

**Strength - 40**

	##	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost	
	<b>Lord Saye and Sele's Regiment of Foote</b>												
	Pike	20	4	3	2	3	3	1	3	1	7	6+	300
	Steady; Light Armour; Pike; Leader; Ensign (Standard); Drummer (Musician); Shot Unit #1; Shot Unit #2												
Shot	10	4	2	2	3	3	1	3	1	7	X	[70]	
Steady; Musket													
Shot	10	4	2	2	3	3	1	3	1	7	X	[70]	
Steady; Musket													



Raised around the home of Lord Saye (William Fiennes) at Broughton in North Oxfordshire. Lord Saye's regiment was commanded on the field by the Scots veteran Sir John Meldrum. Sir John commanded the Right Tercio/Brigade at Edgehill. They have been graded as steady to represent their experience at Edgehill and their experienced leadership


Steady Pikeman	6 (x20)	Leader	5
Light Armour	1 (x20)	Standard Bearer	10
Steady Musketeer	7 (x20)	Drumer	5

<b>Total Cost</b>	<b>300 Points</b>
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Foote

John Hampdens Regiment of Foote

Strength - 40

	##	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost	
	<b>John Hampdens Regiment of Foote</b>												
	Pike	20	4	4	2	4	4	1	4	1	7	6+	480
	Veteran; Light Armour; Pike; Leader; Ensign (Standard); Drummer (Musician); Shot Unit #1; Shot Unit #2												
Shot	10	4	3	3	3	4	1	4	1	7	X	[120]	
Veteran; Musket													
Shot	10	4	3	3	3	4	1	4	1	7	X	[120]	
Veteran; Musket													



John Hampden raised the regiment in Buckingham in 1642, they missed the battle of Edgehill but did see some action as they clashed with the uncontrolled Royalist cavalry as they pursued into the baggage area. The Lt Colonel (Joseph Wagstaffe) had been a major in French service and changed sides in 1643 and fought with distinction for the Royalists, being knighted.


This regiment has been rated veteran due to their highly experienced officer corps and survival into the New Model Army - to do this they must have had some backbone about them!

Veteran Pikeman	10 (x20)	Leader	5
Light Armour	1 (x20)	Standard Bearer	10
Veteran Musketeer	12 (x20)	Drumer	5
<b>Total Cost</b>		<b>480 Points</b>	

**Foote**

**Col. Thomas Ballard's Regiment of Foote**

**Strength - 32**

	#	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost	
<b>Col. Thomas Ballard's Regiment of Foote</b>													
	Pike	16	4	3	2	3	3	1	3	1	7	X	228
	Steady; Pike; Leader; Ensign (Standard); Drummer (Musician); Shot Unit #1; Shot Unit #2												
	Shot	8	4	2	2	3	3	1	3	1	7	X	[56]
	Steady; Musket												
	Shot	8	4	2	2	3	3	1	3	1	7	X	[56]
	Steady												



Originally destined for Ireland this Grey coated Regiment was raised in Buckinghamshire and fought in Ballards brigade at Edgehill and suffered heavy (50%) losses. They are rated as steady to illustrate their ability to take such losses and still remain a field force, albeit some what diminished size.

Steady Pikeman	6 (x16)	Leader	5
Steady Musketeer	7 (x16)	Standard Bearer	10
		Drumer	5

<b>Total Cost</b>	<b>228 Points</b>
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Foote

Lt Colonel George Dundas

Strength - 8

#	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
<b>Firelock Company of Lt Colonel George Dundas</b>											
8	4	4	3	3	3	1	4	1	8	X	128
A Firelock Company can change formation to skirmish and may reform if they include a drummer.; Firelock Musket											



Lt Colonel George Dundas fought on the right flank at Edgehill. The Firelocks are probably my one deviation from history in that there were no Firelocks at Edgehill, so I have assumed that they picked these up post Edgehill on their way to Lichfield!

Shot with Firelock 8 (x16)

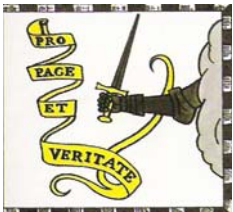
<b>Total Cost 128 Points</b>
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# Regiments of Horse

Trotters

Philip Stapletons Regiment of Horse

Strength - 8

	##	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
	<b>Philip Stapleton Regiment of Horse</b>											
	<b>Trotters</b>	8	6	3	2	3	3	1	3	1	7	5+
	Steady; Trotter; Light Armour; Brace of Pistols; Leader; Cornet (Standard); Trumpeter (Musician); Horse											



Philip Stapleton fought on the right wing at Edgehill. He saved the day having not been routed by the Royalists and offered support to the beleaguered Parliamentarian foot.

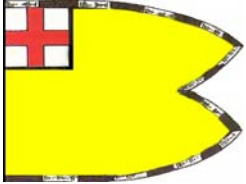
Steady Trotter Trooper	7	Leader	8
Light Armour Upgrade	1	Cornet	16
Brace of Pistols	2	Trumpeter	8

**Total Cost 144 Points**

## Dragoons

## Colonel John Brownes Dragoons

**Strength - 8**

	##	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
	<b>Colonel John Brownes Dragoons</b>											
	<b>Dragoons</b>	8	8	3	3	3	3	1	3	1	7	6+

See main rules for Dragoons in the Units section.; Steady; Firelock Musket; Leader; Cornet (Standard); Drummer (Musician); Horse



Colonel John Brownes Dragoons were commanded by a strong cadre of experienced Scots, hence their steady rating. They fought at Edgehill on the right wing.

Steady Dragoon Trooper	14	Leader	8
Firelock	2	Cornet	16
		Drummer	8

**Total Cost 144 Points**



# Artillery Trayne

## Field Guns

## Artillery Trayne

## 2 Saker & Master Gunner

	##	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
<b>Artillery Trayne - Earl of Peterborough</b>												
Master Gunner	1	4	3	3	3	3	1	3	1	7	6+	42
Any battery led by a Master Gunner may re-roll one Fire dice once per turn.; Light Armour; Pistols												
Saker	1					6	3				X	80
48" Range. Strength 7 (No Save); Crew												
Crew	4	4	2	3	3	3	1	3	1	5	X	[20]
The only character that can join a gun crew is the Master Gunner, all other generals are ignored, even the army general.												
Saker	1					6	3				X	80
48" Range. Strength 7 (No Save); Crew												
Crew	4	4	2	3	3	3	1	3	1	5	X	[20]
The only character that can join a gun crew is the Master Gunner, all other generals are ignored, even the army general.												



Lt General of Ordnance was a Frenchman Philibert Emanuel du Boys.

With the resources of the Tower of London there was no shortage of field-pieces and the best were placed on the right wing to support Meldrums brigade at Edgehill.

Saker	100 (x2)	Master Gunner	42
Crew	5 (x8)	Pistols	1
		Light Armour	1

<b>Total Cost</b>	<b>202 Points</b>
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# Local Supporte

## Clubmen

## Local Peasants

## Strength - 12

	#	M	WS	BS	S	T	W	I	A	Ld	Sv	Cost
<b>Clubmen from Lichfield</b>												
Foote	12	4	2	2	3	3	1	2	1	5	X	24
Clubmen fear all formed enemy units.; Raw; Rabble; Unless fleeing, Rabble adds their rank bonus to their Ld. Any unit charged by Cavalry must make an immediate panic test on their unmodified Ld.												



A band of loyal parliamentarian folk have gathered in the wake of the victorious armies marche towards Lichfield, eager to do their lords work they look to you commander for leadership and direction – do not fail them!

Clubmen 2 (x12)

**Total Cost 24 Points**

# *Ye order of Marche*

*Firelock Company of Lt Colonel Dundas*

*Clubmen of Lichfield*

*Lord Saye and Sele Regiment of Foote*

*ol. Thomas Ballard's Regiment of Foote*

*Artillery Trayne of the Earl of Peterborough*

*John Hampdens Regiment of Foote*

*Colonel John Brownes Dragoons*

*Philip Stapletons Regiment of Horse*

*Lord Brooke*